

Package: ggseg.formats (via r-universe)

June 9, 2026

Title Brain Atlas Data Structures for the 'ggsegverse' Ecosystem

Version 0.0.2.9002

Description Provides the 'ggseg_atlas' S3 class used across the 'ggsegverse' ecosystem for 2D and 3D brain visualisation. Ships four bundled atlases ('Desikan-Killiany', 'FreeSurfer' 'aseg', 'TRACULA', 'SUIT') and functions for querying, subsetting, renaming, and enriching atlas objects. Also includes readers for 'FreeSurfer' statistics files.

License MIT + file LICENSE

Depends R (>= 4.1.0)

Imports cli, lifecycle, rlang, sfheaders

Suggests covr, devtools, here, knitr, rmarkdown, sf, spelling, testthat (>= 3.0.0), withr

VignetteBuilder knitr

Config/testthat/edition 3

Config/Needs/website ggsegverse/ggseg.docs

Encoding UTF-8

Roxygen list(markdown = TRUE)

RoxygenNote 7.3.3

URL <https://github.com/ggsegverse/ggseg.formats>,
<https://ggsegverse.github.io/ggseg.formats/>

BugReports <https://github.com/ggsegverse/ggseg.formats/issues>

LazyData true

Repository <https://drmowinckels.r-universe.dev>

Date/Publication 2026-06-09 14:09:45 UTC

RemoteUrl <https://github.com/ggsegverse/ggseg.formats>

RemoteRef HEAD

RemoteSha 026b30359515b65f8eae2283fdbc3cdcfaabddaf

Contents

as_ggseg_atlas	2
as_polygon_atlas	3
as_sf_atlas	4
aseg	5
atlas_geom	6
atlas_geometry_type	7
atlas_labels	8
atlas_manipulation	8
atlas_meshes	12
atlas_palette	12
atlas_polygons	13
atlas_regions	13
atlas_sf	14
atlas_type	15
atlas_vertices	15
atlas_views	16
convert_legacy_brain_atlas	16
dk	18
get_brain_mesh	19
get_cerebellar_mesh	20
ggseg_atlas	20
ggseg_data_cerebellar	21
ggseg_data_cortical	22
ggseg_data_subcortical	23
ggseg_data_tract	24
is_ggseg_atlas	25
is_ggseg3d_atlas	26
migrate_atlas_files	26
read_atlas_files	27
read_freesurfer_stats	28
read_freesurfer_table	28
suit	29
tracula	30

Index	32
--------------	-----------

as_ggseg_atlas	<i>Coerce to ggseg atlas</i>
----------------	------------------------------

Description

Coerce to ggseg atlas

Usage

```
as_ggseg_atlas(x)
```

```
as_brain_atlas(x)
```

Arguments

x object to make into a ggseg_atlas

Value

an object of class 'ggseg_atlas'

Examples

```
atlas <- as_ggseg_atlas(dk())
is_ggseg_atlas(atlas)
```

as_polygon_atlas	<i>Convert a ggseg atlas to the sf-optional polygon representation</i>
------------------	--

Description

Sets the single geom slot to the brain_polygons representation, converting from sf if needed. The result renders identically via the geom_polygon-based path in ggseg, but no longer depends on the sf class machinery in \$data — useful for wasm builds and air-gapped installs.

Usage

```
as_polygon_atlas(atlas)
```

Arguments

atlas A ggseg_atlas (or legacy brain_atlas) object.

Details

Conversion is lossless, so a single representation is kept (no redundant sf alongside polygons). To rehydrate sf for geometric operations later, use [as_sf_atlas\(\)](#).

Value

A ggseg_atlas whose \$data\$geom is a brain_polygons object.

Examples

```
## Not run:
poly <- as_polygon_atlas(dk())
is_atlas_polygon(poly) # TRUE

## End(Not run)
```

as_sf_atlas

Rehydrate a ggseg atlas into sf-backed form

Description

Inverse of `as_polygon_atlas()`. Sets the single geom slot to an sf-class geometry table, converting from polygons via `sfheaders::sf_multipolygon()` if needed — `sfheaders` is pure Rcpp with no GDAL/GEOS/PROJ dependencies, so the conversion itself does not require a full sf installation. Use this when you want to run sf operations (buffers, intersections, CRS transforms) on atlas geometry; those sf operations themselves still require sf.

Usage

```
as_sf_atlas(atlas)
```

Arguments

`atlas` A `ggseg_atlas` (or legacy `brain_atlas`) object.

Details

Conversion is lossless, so a single representation is kept (no redundant polygons alongside sf).

Value

A `ggseg_atlas` whose `$data$geom` is an sf object.

Examples

```
## Not run:
library(sf)
atlas <- as_sf_atlas(as_polygon_atlas(dk()))
st_buffer(atlas_geom(atlas)$geometry[[1]], dist = 2)

## End(Not run)
```

Description

Returns the FreeSurfer automatic subcortical segmentation (aseg) atlas containing deep brain structures including the thalamus, caudate, putamen, pallidum, hippocampus, amygdala, accumbens, and ventricles.

Usage

```
aseg()
```

Details

This atlas is derived from FreeSurfer's aseg.mgz volumetric segmentation. It works with both ggseg (2D slice views) and ggseg3d (3D mesh visualizations) from a single object.

Value

A ggseg_atlas object with components:

atlas Character. Atlas name ("aseg")

type Character. Atlas type ("subcortical")

palette Named character vector of colours for each region

data A ggseg_data_subcortical object containing:

meshes Data frame with label and mesh columns

sf Simple features data frame for 2D rendering

Structures

The atlas contains bilateral structures:

- Thalamus
- Caudate
- Putamen
- Pallidum (globus pallidus)
- Hippocampus
- Amygdala
- Accumbens (nucleus accumbens)
- Ventral diencephalon

Plus midline and ventricular structures:

- Lateral ventricles

- Third ventricle
- Fourth ventricle
- Brain stem
- Cerebellar cortex
- Cerebellar white matter

References

Fischl B, Salat DH, Busa E, et al. (2002). Whole brain segmentation: automated labeling of neuroanatomical structures in the human brain. *Neuron*, 33(3):341-355. doi:10.1016/S08966273(02)00569-X

See Also

`dk()` for cortical parcellation, `ggseg_atlas()` for the atlas class constructor

Other `ggseg_atlas`s: `dk()`, `suit()`, `tracula()`

Examples

```
aseg()
plot(aseg())
atlas_regions(aseg())
```

atlas_geom

Get the raw 2D geometry of an atlas

Description

Returns the single 2D geometry object stored in `atlas$data$geom`, which is either an sf-class data frame or a `brain_polygons` data.frame. Its class determines which rendering path is used downstream.

Usage

```
atlas_geom(atlas)
```

Arguments

`atlas` a `ggseg_atlas` object

Details

For backward compatibility with released atlases built before the unified geom slot, this falls back to the legacy sf slot. Reverse dependencies should call this accessor (or `atlas_sf()` / `atlas_polygons()`) rather than reaching into `atlas$data` directly.

Value

an sf or brain_polygons object, or NULL if the atlas has no 2D geometry

Examples

```
g <- atlas_geom(dk())
atlas_geometry_type(dk())
```

atlas_geometry_type	<i>Classify or test an atlas's 2D geometry</i>
---------------------	--

Description

Classify or test an atlas's 2D geometry

Usage

```
atlas_geometry_type(atlas)

is_atlas_sf(atlas)

is_atlas_polygon(atlas)
```

Arguments

atlas a ggseg_atlas object

Value

atlas_geometry_type() returns "sf" or "polygon", and errors if the atlas has no recognised 2D geometry. is_atlas_sf() / is_atlas_polygon() return a logical scalar (FALSE for non-atlases).

Examples

```
atlas_geometry_type(dk())
is_atlas_polygon(dk())
```

atlas_labels	<i>Extract unique labels from an atlas</i>
--------------	--

Description

Extract unique labels from an atlas

Usage

```
atlas_labels(x)
```

```
brain_labels(x)
```

Arguments

x brain atlas

Value

Character vector of atlas region labels

Examples

```
atlas_labels(dk())  
atlas_labels(aseg())
```

atlas_manipulation	<i>Manipulate brain atlas regions and views</i>
--------------------	---

Description

Functions for modifying brain atlas objects. These cover three areas:

Usage

```
atlas_region_remove(atlas, pattern, match_on = c("region", "label"))
```

```
atlas_region_contextual(  
  atlas,  
  pattern,  
  match_on = c("region", "label"),  
  ignore.case = TRUE  
)
```

```
atlas_region_op(  
  atlas,
```

```

    atlas,
    x,
    y,
    action = c("difference", "intersection", "union", "symdifference"),
    into,
    match_on = c("label", "region"),
    colour = NULL
)

atlas_context_remove(atlas)

atlas_region_rename(atlas, pattern, replacement)

atlas_region_keep(atlas, pattern, match_on = c("region", "label"))

atlas_core_add(atlas, data, by = "region")

atlas_view_remove(atlas, views)

atlas_view_keep(atlas, views)

atlas_view_remove_region(
  atlas,
  pattern,
  match_on = c("label", "region"),
  views = NULL
)

atlas_view_remove_small(atlas, min_area, views = NULL)

atlas_view_gather(atlas, gap = 0.15)

atlas_view_reorder(atlas, order, gap = 0.15)

```

Arguments

atlas	A <code>ggseg_atlas</code> object
pattern	Character pattern to match. Uses <code>grepl(..., ignore.case = TRUE)</code> .
match_on	Column to match against: "region" or "label".
ignore.case	For <code>atlas_region_contextual()</code> : passed to <code>grepl()</code> . Defaults to TRUE for backwards compatibility, but note that a context pattern like "Thalamus" then also matches focus labels such as "hypothalamus"; set FALSE (and/or anchor the pattern) when that matters.
x, y	For <code>atlas_region_op()</code> : patterns selecting the two operands.
action	For <code>atlas_region_op()</code> : the boolean operation to apply.
into	For <code>atlas_region_op()</code> : label for the result region.

colour	For <code>atlas_region_op()</code> : optional fill for into. When supplied, into is registered in core and palette; when NULL, the result is contextual geometry only.
replacement	For <code>atlas_region_rename()</code> : replacement string or function.
data	For <code>atlas_core_add()</code> : data.frame with metadata to join.
by	For <code>atlas_core_add()</code> : column(s) to join by. Default "region".
views	For view functions: character vector of view names or patterns. Multiple values collapsed with " " for matching.
min_area	For <code>atlas_view_remove_small()</code> : minimum polygon area to keep. Context geometries are never removed.
gap	Proportional gap between views (default 0.15 = 15% of max width).
order	For <code>atlas_view_reorder()</code> : character vector of desired view order. Unspecified views appended at end.

Details

Region manipulation modifies which regions are active in the atlas:

- `atlas_region_remove()`: completely remove regions
- `atlas_region_contextual()`: keep geometry but remove from core/palette
- `atlas_context_remove()`: drop all contextual sf geometry
- `atlas_region_rename()`: rename regions in core
- `atlas_region_keep()`: keep only matching regions
- `atlas_region_op()`: combine two regions' geometry with a boolean op (difference / intersection / union / symdifference)

View manipulation modifies the 2D sf geometry data:

- `atlas_view_remove()`: remove entire views
- `atlas_view_keep()`: keep only matching views
- `atlas_view_remove_region()`: remove specific region geometry from sf
- `atlas_view_remove_small()`: remove small polygon fragments
- `atlas_view_gather()`: reposition views to close gaps
- `atlas_view_reorder()`: change view order

Core manipulation modifies atlas metadata:

- `atlas_core_add()`: join additional metadata columns

Value

Modified `ggseg_atlas` object

Functions

- `atlas_region_contextual()`: Keep geometry for visual context but remove from core, palette, and 3D data. Context geometries render grey and don't appear in legends. Contextual rows are moved behind the remaining core regions so focus regions draw on top where they overlap in projection. Operates on whichever 2D representation the atlas carries (sf and/or polygons), keeping both in sync, and needs no sf for a polygon atlas.
- `atlas_region_op()`: Combine two sets of region geometry with a vector boolean operation (per view), writing the result to a new region into. `x` and `y` are patterns matched against `match_on`; within each view their matching geometries are unioned, then combined via action: "difference" (x minus y, e.g. punching white matter out of a cortex silhouette), "intersection", "union", or "symdifference". Inputs are left in place; any existing into geometry is replaced. With a colour, into becomes a legended core region; otherwise it stays contextual (grey) and is drawn behind the core regions. Boolean ops need a geometry engine, so this is the one manipulation helper that always requires sf installed; a polygon-only atlas is rehydrated for the operation and the result is returned in polygon form.
- `atlas_context_remove()`: Drop all contextual sf geometry — every sf row whose label is not present in core. Covers labels marked via `atlas_region_contextual()` plus pipeline-generated outlines (cortex_, Background, unknown). Remaining views are re-packed via `atlas_view_gather()` so the plot focuses tightly on the labelled regions.
- `atlas_region_rename()`: Rename regions matching a pattern. Only affects the region column, not label. If replacement is a function, it receives matched names and returns new names.
- `atlas_region_keep()`: Keep only matching regions. Non-matching regions are removed from core, palette, and 3D data but sf geometry is preserved for surface continuity.
- `atlas_core_add()`: Join additional metadata columns to atlas core.
- `atlas_view_remove()`: Remove views matching pattern from sf data. Remaining views are re-packed via `atlas_view_gather()` so the layout stays tight.
- `atlas_view_keep()`: Keep only views matching pattern.
- `atlas_view_remove_region()`: Remove specific region geometry from sf data only. Core, palette, and 3D data are unchanged. Views are re-packed via `atlas_view_gather()` in case any view shrank.
- `atlas_view_remove_small()`: Remove region geometries below a minimum area threshold. Context geometries (labels not in core) are never removed. Optionally scope to specific views. Views are re-packed via `atlas_view_gather()` in case any view shrank.
- `atlas_view_gather()`: Reposition remaining views to close gaps after view removal.
- `atlas_view_reorder()`: Reorder views and reposition. Views not in order are appended at end.

Examples

```
dk() |>
  atlas_region_remove("bankssts") |>
  atlas_region_keep("frontal", match_on = "region")
```

atlas_meshes	<i>Get atlas meshes for 3D rendering</i>
--------------	--

Description

Returns meshes data joined with core region info and palette colours. Used for subcortical and tract atlases.

Usage

```
atlas_meshes(atlas)
```

Arguments

atlas a ggseg_atlas object

Value

data.frame with meshes ready for 3D rendering

Examples

```
meshes <- atlas_meshes(aseg())  
head(meshes)
```

atlas_palette	<i>Get atlas palette</i>
---------------	--------------------------

Description

Retrieves the colour palette from a brain atlas.

Usage

```
atlas_palette(name = "dk", ...)
```

Arguments

name Character name of atlas (e.g., "dk", "aseg") or a ggseg_atlas object
... Additional arguments (unused)

Value

Named character vector of colours

Examples

```
atlas_palette(aseg())
atlas_palette(dk())
```

atlas_polygons	<i>Get atlas polygons for 2D rendering</i>
----------------	--

Description

Returns the `brain_polygons` representation of the atlas geometry, converting from `sf` when needed. The `sf`-optional counterpart to `atlas_sf()`.

Usage

```
atlas_polygons(atlas)
```

Arguments

`atlas` a `ggseg_atlas` object

Value

a `brain_polygons` data.frame

Examples

```
polys <- atlas_polygons(dk())
```

atlas_regions	<i>Extract unique region names from an atlas</i>
---------------	--

Description

Extract unique region names from an atlas

Usage

```
atlas_regions(x)
```

```
brain_regions(x)
```

Arguments

`x` brain atlas

Value

Character vector of region names

Examples

```
atlas_regions(dk())
atlas_regions(aseg())
```

atlas_sf

Get atlas data for 2D rendering

Description

Returns sf data joined with core region info and palette colours. This is the interception point used by ggseg for plotting: it always returns sf geometry, converting from the polygon representation when needed.

Usage

```
atlas_sf(atlas)
```

Arguments

atlas a ggseg_atlas object

Value

sf data.frame ready for plotting

Examples

```
sf_data <- atlas_sf(dk())
head(sf_data)
```

atlas_type	<i>Detect atlas type</i>
------------	--------------------------

Description

Detect atlas type

Usage

```
atlas_type(x)
```

Arguments

x	brain atlas object
---	--------------------

Value

Character string: "cortical", "subcortical", or "tract"

Examples

```
atlas_type(dk())
atlas_type(aseg())
atlas_type(tracula())
```

atlas_vertices	<i>Get atlas vertices for 3D rendering</i>
----------------	--

Description

Returns vertices data joined with core region info and palette colours. Used for cortical atlases with vertex-based rendering.

Usage

```
atlas_vertices(atlas)
```

Arguments

atlas	a ggseg_atlas object
-------	----------------------

Value

data.frame with vertices ready for 3D rendering

Examples

```
verts <- atlas_vertices(dk())
head(verts)
```

atlas_views	<i>Get available views in atlas</i>
-------------	-------------------------------------

Description

Get available views in atlas

Usage

```
atlas_views(atlas)
```

```
brain_views(atlas)
```

Arguments

atlas A ggseg_atlas object

Value

Character vector of view names, or NULL if no sf data

Examples

```
atlas_views(aseg())
atlas_views(tracula())
```

convert_legacy_brain_atlas	<i>Convert legacy ggseg atlases to ggseg_atlas format</i>
----------------------------	---

Description**[Superseded]**

Convert old-style ggseg (2D) and ggseg3d (3D) atlases into the new ggseg_atlas format. This is a bridge function for working with existing atlases during the transition period.

For new atlases, use ggsegExtra::create_cortical_atlas() or ggsegExtra::create_subcortical_atlas() instead - they produce better results with proper vertex indices.

The function handles three scenarios:

- **Both 2D and 3D:** Merges geometry with vertex data

- **3D only:** Extracts vertices, infers indices from mesh coordinates
- **2D only:** Keeps geometry, 3D rendering unavailable

If the 3D atlas already contains vertex indices (newer ggseg3d atlases), those are preserved. Otherwise, vertex indices are inferred from mesh coordinates using hash-based matching (no FreeSurfer needed).

Usage

```
convert_legacy_brain_atlas(
  atlas_2d = NULL,
  atlas_3d = NULL,
  atlas_name = NULL,
  type = NULL,
  surface = "inflated",
  brain_meshes = NULL
)
```

```
unify_legacy_atlases(
  atlas_2d = NULL,
  atlas_3d = NULL,
  atlas_name = NULL,
  type = NULL,
  surface = "inflated",
  brain_meshes = NULL
)
```

Arguments

atlas_2d	A ggseg_atlas (or legacy brain_atlas) with 2D geometry, or NULL.
atlas_3d	A ggseg3d_atlas with mesh data, or NULL.
atlas_name	Name for the output atlas. If NULL, derived from input.
type	Atlas type: "cortical" or "subcortical". If NULL, inferred from the input atlases.
surface	Which surface to match against when inferring vertices (e.g., "inflated"). Must match the 3D atlas surface exactly.
brain_meshes	Optional user-supplied brain meshes for vertex inference.

Value

A ggseg_atlas object.

Examples

```
new_atlas <- convert_legacy_brain_atlas(atlas_2d = dk())
```

`dk`*Desikan-Killiany Cortical Atlas*

Description

Returns the Desikan-Killiany cortical parcellation atlas with 34 regions per hemisphere (68 total) on the cortical surface.

Usage

```
dk()
```

Details

This atlas is based on the FreeSurfer `aparc` annotation and is one of the most widely used cortical parcellations in neuroimaging research.

The atlas works with both `ggseg` (2D polygon plots) and `ggseg3d` (3D mesh visualizations) from a single object.

Value

A `ggseg_atlas` object with components:

atlas Character. Atlas name ("dk")

type Character. Atlas type ("cortical")

palette Named character vector of colours for each region

data A `ggseg_data_cortical` object containing:

vertices Data frame with `label` and `vertices` columns

sf Simple features data frame for 2D rendering

Regions

The atlas contains 34 regions per hemisphere including: banks of superior temporal sulcus, caudal anterior cingulate, caudal middle frontal, cuneus, entorhinal, fusiform, inferior parietal, inferior temporal, isthmus cingulate, lateral occipital, lateral orbitofrontal, lingual, medial orbitofrontal, middle temporal, parahippocampal, paracentral, pars opercularis, pars orbitalis, pars triangularis, pericalcarine, postcentral, posterior cingulate, precentral, precuneus, rostral anterior cingulate, rostral middle frontal, superior frontal, superior parietal, superior temporal, supramarginal, frontal pole, temporal pole, transverse temporal, and insula.

References

Desikan RS, Segonne F, Fischl B, et al. (2006). An automated labeling system for subdividing the human cerebral cortex on MRI scans into gyral based regions of interest. *NeuroImage*, 31(3):968-980. doi:10.1016/j.neuroimage.2006.01.021

Fischl B, van der Kouwe A, Destrieux C, et al. (2004). Automatically parcellating the human cerebral cortex. *Cerebral Cortex*, 14(1):11-22. doi:10.1093/cercor/bhg087

See Also

[aseg\(\)](#) for subcortical structures, [ggseg_atlas\(\)](#) for the atlas class constructor
 Other ggseg_atlases: [aseg\(\)](#), [suit\(\)](#), [tracula\(\)](#)

Examples

```
dk()
plot(dk())
atlas_regions(dk())
atlas_labels(dk())
```

get_brain_mesh	<i>Get brain surface mesh</i>
----------------	-------------------------------

Description

Retrieves a brain surface mesh for the specified hemisphere and surface type. By default, provides the inflated fsaverage5 surface from internal data. Other surfaces (pial, white, semi-inflated) require the ggseg3d package.

Usage

```
get_brain_mesh(
  hemisphere = c("lh", "rh"),
  surface = "inflated",
  brain_meshes = NULL
)
```

Arguments

hemisphere	"lh" or "rh"
surface	Surface type (default "inflated"). Other surfaces require ggseg3d or a custom brain_meshes argument.
brain_meshes	Optional user-supplied mesh data. Accepts either list(lh = list(vertices, faces), rh = ...) or the legacy list(lh_inflated = list(vertices, faces), ...) format.

Value

A list with vertices (data.frame with x, y, z) and faces (data.frame with i, j, k), or NULL if the mesh is not available.

Examples

```
mesh <- get_brain_mesh("lh")
head(mesh$vertices)
```

`get_cerebellar_mesh` *Get SUIIT cerebellar surface mesh*

Description

Retrieves the shared SUIIT cerebellar surface mesh used for vertex-based cerebellar atlas rendering. The mesh contains 28,935 original surface vertices plus 1,078 additional vertices forming a cap over the peduncular surface (where the cerebellum meets the brainstem). The cap vertices (indices 28,935–30,012) are duplicates of the boundary loop and a centroid, designed to render as an opaque grey wall when not assigned to any atlas region.

Usage

```
get_cerebellar_mesh()
```

Value

A list with vertices (data.frame with x, y, z) and faces (data.frame with i, j, k, 0-based indices).

Examples

```
mesh <- get_cerebellar_mesh()
nrow(mesh$vertices)
```

`ggseg_atlas` *Constructor for ggseg atlas*

Description

Creates an object of class 'ggseg_atlas' for plotting brain parcellations using ggseg (2D) and ggseg3d (3D).

Usage

```
ggseg_atlas(atlas, type, core, data, palette = NULL)
```

```
brain_atlas(atlas, type, core, data, palette = NULL)
```

Arguments

<code>atlas</code>	atlas short name, length one
<code>type</code>	atlas type: "cortical", "subcortical", "tract", or "cerebellar"
<code>core</code>	data.frame with required columns hemi, region, label (one row per unique region). May contain additional columns for grouping or metadata (e.g., lobe, network, Brodmann area).

data	a ggseg_atlas_data object created by <code>ggseg_data_cortical()</code> , <code>ggseg_data_subcortical()</code> , <code>ggseg_data_tract()</code> , or <code>ggseg_data_cerebellar()</code> . Must match the specified type.
palette	named character vector of colours keyed by label

Value

an object of class 'ggseg_atlas'

Examples

```
core <- data.frame(
  hemi = c("left", "left"),
  region = c("region1", "region2"),
  label = c("lh_region1", "lh_region2")
)
vertices <- data.frame(
  label = c("lh_region1", "lh_region2"),
  vertices = I(list(c(1L, 2L, 3L), c(4L, 5L, 6L)))
)
atlas <- ggseg_atlas(
  atlas = "test",
  type = "cortical",
  core = core,
  data = ggseg_data_cortical(vertices = vertices)
)
```

`ggseg_data_cerebellar` *Create cerebellar atlas data*

Description

Creates a data object for cerebellar brain atlases. Cerebellar atlases use sf polygons from a SUIT flatmap for 2D rendering and vertex indices into the shared SUIT cerebellar surface mesh for 3D rendering.

Usage

```
ggseg_data_cerebellar(geom = NULL, vertices = NULL, meshes = NULL, ...)
```

Arguments

geom	2D geometry for rendering, stored in the single geom slot: either an sf data.frame (columns label, view, geometry) or a brain_polygons data.frame (see <code>sf_to_polygons()</code>). The class of geom determines the rendering path used downstream.
vertices	data.frame with columns label and vertices (list-column of integer vectors). Each vector contains 0-based vertex indices into the SUIT cerebellar surface (see <code>get_cerebellar_mesh()</code>). Only for surface regions.

meshes	Optional data.frame with columns label and mesh (list-column of mesh objects with vertices and faces). For deep cerebellar structures that are not on the cortical surface. Same format as <code>ggseg_data_subcortical()</code> meshes.
...	Captures a deprecated sf argument: if supplied it is converted to the polygon representation via <code>sf_to_polygons()</code> and a deprecation warning is issued. Prefer passing 2D geometry via geom.

Details

The shared mesh (see `get_cerebellar_mesh()`) includes a cap over the peduncular surface where the cerebellum meets the brainstem. Vertices on this cap (indices 28,935–30,012) are not assigned to any atlas region and render as `na_colour` in 3D, analogous to the medial wall in cortical atlases.

Deep cerebellar structures (e.g. dentate, interposed, fastigial nuclei) that are not on the cortical surface are stored as individual per-region meshes in `meshes`, following the same format as subcortical atlases. Their 2D sf geometries use views other than "flatmap" (e.g. "nuclei").

Value

An object of class `c("ggseg_data_cerebellar", "ggseg_atlas_data")`

Examples

```
data <- ggseg_data_cerebellar(
  vertices = data.frame(
    label = c("lobule_I", "lobule_II"),
    vertices = I(list(c(1L, 2L, 3L), c(4L, 5L, 6L)))
  )
)
```

`ggseg_data_cortical` *Create cortical atlas data*

Description

Creates a data object for cortical brain atlases. Cortical atlases use vertex indices that map regions to vertices on a shared brain surface mesh (e.g., `fsaverage5`).

Usage

```
ggseg_data_cortical(geom = NULL, vertices = NULL, ...)

brain_data_cortical(sf = NULL, vertices = NULL)
```

Arguments

geom	2D geometry for rendering, stored in the single geom slot: either an sf data.frame (columns label, view, geometry) or a brain_polygons data.frame (see sf_to_polygons()). The class of geom determines the rendering path used downstream.
vertices	data.frame with columns label and vertices (list-column of integer vectors). Each vector contains vertex indices for that region.
...	Captures a deprecated sf argument: if supplied it is converted to the polygon representation via sf_to_polygons() and a deprecation warning is issued. Prefer passing 2D geometry via geom.
sf	Deprecated. Pass 2D geometry via geom instead.

Value

An object of class c("ggseg_data_cortical", "ggseg_atlas_data")

Examples

```
data <- ggseg_data_cortical(
  vertices = data.frame(
    label = c("bankssts", "caudalanteriorcingulate"),
    vertices = I(list(c(1L, 2L, 3L), c(4L, 5L, 6L)))
  )
)
```

```
ggseg_data_subcortical
```

Create subcortical atlas data

Description

Creates a data object for subcortical brain atlases. Subcortical atlases use individual 3D meshes for each structure (e.g., hippocampus, amygdala).

Usage

```
ggseg_data_subcortical(geom = NULL, meshes = NULL, ...)
```

```
brain_data_subcortical(sf = NULL, meshes = NULL)
```

Arguments

geom	2D geometry for rendering, stored in the single geom slot: either an sf data.frame (columns label, view, geometry) or a brain_polygons data.frame (see sf_to_polygons()). The class of geom determines the rendering path used downstream.
meshes	data.frame with columns label and mesh (list-column). Each mesh is a list with: <ul style="list-style-type: none"> vertices: data.frame with x, y, z columns

- faces: data.frame with i, j, k columns (1-based triangle indices)
- ... Captures a deprecated sf argument: if supplied it is converted to the polygon representation via `sf_to_polygons()` and a deprecation warning is issued. Prefer passing 2D geometry via `geom`.
- sf Deprecated. Pass 2D geometry via `geom` instead.

Value

An object of class c("ggseg_data_subcortical", "ggseg_atlas_data")

Examples

```
data <- ggseg_data_subcortical(
  meshes = data.frame(
    label = "hippocampus_left",
    mesh = I(list(list(
      vertices = data.frame(x = 1:10, y = 1:10, z = 1:10),
      faces = data.frame(i = 1:3, j = 2:4, k = 3:5)
    )))
  )
)
```

ggseg_data_tract *Create tract atlas data*

Description

Creates a data object for white matter tract atlases. Stores centerlines compactly; tube meshes are generated at render time for efficiency.

Usage

```
ggseg_data_tract(geom = NULL, centerlines = NULL, meshes = NULL, ...)
```

```
brain_data_tract(sf = NULL, centerlines = NULL, meshes = NULL, ...)
```

Arguments

- geom 2D geometry for rendering, stored in the single geom slot: either an sf data.frame (columns label, view, geometry) or a brain_polygons data.frame (see `sf_to_polygons()`). The class of geom determines the rendering path used downstream.
- centerlines data.frame with columns:
- label: tract identifier (character)
 - points: list-column of n x 3 matrices (centerline coordinates)
 - tangents: list-column of n x 3 matrices (for orientation coloring)
- meshes Deprecated. Use centerlines instead. If provided, will be converted to centerlines format.

... Captures a deprecated `sf` argument (converted to polygons) and absorbs legacy fields (e.g. `tube_radius`, `tube_segments`) from old cached atlas objects.

`sf` Deprecated. Pass 2D geometry via `geom` instead.

Value

An object of class `c("ggseg_data_tract", "ggseg_atlas_data")`

Examples

```
centerlines_df <- data.frame(
  label = "cst_left",
  points = I(list(matrix(rnorm(150), ncol = 3))),
  tangents = I(list(matrix(rnorm(150), ncol = 3)))
)
data <- ggseg_data_tract(centerlines = centerlines_df)
```

is_ggseg_atlas *Check ggseg atlas class*

Description

These functions check both the class tag and structural validity by passing the object through `ggseg_atlas()`. An object that carries the right class but fails validation returns `FALSE`.

Usage

```
is_ggseg_atlas(x)

is_cortical_atlas(x)

is_subcortical_atlas(x)

is_tract_atlas(x)

is_cerebellar_atlas(x)

is_brain_atlas(x)
```

Arguments

`x` an object

Value

logical

Examples

```
is_ggseg_atlas(dk())
is_cortical_atlas(dk())
is_subcortical_atlas(aseg())
is_tract_atlas(tracula())
```

is_ggseg3d_atlas	<i>Check if object is a legacy ggseg3d atlas</i>
------------------	--

Description

Check if object is a legacy ggseg3d atlas

Usage

```
is_ggseg3d_atlas(x)
```

Arguments

x an object

Value

logical

Examples

```
is_ggseg3d_atlas(dk())
```

migrate_atlas_files	<i>Migrate atlas .rda files to the sf-optional polygon format</i>
---------------------	---

Description

Walks a directory of .rda files, finds every ggseg_atlas object inside them, and rewrites their 2D geometry into the single geom slot. By default the geometry is stored as brain_polygons (sf-optional); any legacy sf / polygons slots are dropped. Pass keep_sf = TRUE to store the geometry as sf instead.

Usage

```
migrate_atlas_files(path = "data", keep_sf = FALSE, quiet = FALSE)
```

Arguments

path	Directory containing .rda files to migrate. Defaults to "data", the conventional location in R packages.
keep_sf	If TRUE, the geometry is stored in geom as sf. Default FALSE — the geometry is stored as brain_polygons (sf-optional).
quiet	If TRUE, suppress per-file status messages.

Details

Intended for downstream atlas-package maintainers across the ggsegverse ecosystem: run once against your data/ directory, then drop sf from DESCRIPTION Imports.

Value

Invisibly, a character vector of paths to the files that were rewritten.

Examples

```
## Not run:
# In an atlas package, from the package root:
ggseg.formats::migrate_atlas_files("data")

## End(Not run)
```

read_atlas_files	<i>Read in atlas data from all subjects</i>
------------------	---

Description

Recursively reads in all stats files for an atlas (given a unique character string), for all subjects in the subjects directory. Will add hemisphere and subject id to the data.

Usage

```
read_atlas_files(subjects_dir, atlas)
```

Arguments

subjects_dir	FreeSurfer subject directory
atlas	unique character combination identifying the atlas

Value

data.frame with stats information for subjects from FreeSurfer

Examples

```
subj_dir <- "/path/to/freesurfer/7.2.0/subjects/"
read_atlas_files(subj_dir, "aseg.stats")
read_atlas_files(subj_dir, "lh.aparc.stats")
```

read_freesurfer_stats *Read in raw FreeSurfer stats file*

Description

FreeSurfer atlas stats files have a format that can be difficult to easily read in to R. This function takes a raw stats-file from the subjects directory and reads it in as a data.frame.

Usage

```
read_freesurfer_stats(path, rename = TRUE)
```

Arguments

path	path to stats file
rename	logical. rename headers for ggseg compatibility

Value

data.frame with stats information for subjects from FreeSurfer

Examples

```
subj_dir <- "/path/to/freesurfer/7.2.0/subjects/"
aseg_stats <- file.path(subj_dir, "bert/stats/aseg.stats")
read_freesurfer_stats(aseg_stats)
```

read_freesurfer_table *Read in stats table from FreeSurfer*

Description

FreeSurfer has functions to create tables from raw stats files. If you have data already merged using the `aparcstats2table` or `asegstats2table` from FreeSurfer, this function will read in the data and prepare it for ggseg.

Usage

```
read_freesurfer_table(path, measure = NULL, ...)
```

Arguments

path path to the table file
measure which measure is the table of
... additional arguments to read.table

Value

data.frame with stats information for subjects from FreeSurfer

Examples

```
file_path <- "all_subj_aseg.txt"
read_freesurfer_table(file_path)
```

suit	<i>SUIT Cerebellar Lobular Atlas</i>
------	--------------------------------------

Description

Returns the SUIT cerebellar parcellation (Diedrichsen et al., 2009): the cerebellar cortex split into anatomical lobules plus the deep nuclei (dentate, interposed, fastigial).

Usage

```
suit()
```

Details

Surface lobules carry vertex indices into the shared SUIT cerebellar mesh (see [get_cerebellar_mesh\(\)](#)); deep nuclei carry individual 3D meshes. The 2D geometry is stored in the sf-optional polygon (geom) representation, so the atlas renders with ggseg without requiring sf installed.

Value

A ggseg_atlas object with components:

atlas Character. Atlas name ("suit")

type Character. Atlas type ("cerebellar")

palette Named character vector of colours for each region

data A ggseg_data_cerebellar object containing:

geom A brain_polygons table for 2D rendering

vertices Vertex indices for surface lobules

meshes Per-structure 3D meshes for the deep nuclei

References

Diedrichsen J, Balsters JH, Flavell J, et al. (2009). A probabilistic MR atlas of the human cerebellum. *NeuroImage*, 46(1):39-46. doi:10.1016/j.neuroimage.2009.01.045

See Also

`dk()` for cortical parcellation, `aseg()` for subcortical structures, `tracula()` for white-matter tracts, `ggseg_atlas()` for the atlas class constructor

Other ggseg_atlases: `aseg()`, `dk()`, `tracula()`

Examples

```
suit()
atlas_regions(suit())
atlas_geometry_type(suit())
```

tracula

TRACULA White Matter Tract Atlas

Description

Returns the TRACULA (TRActs Constrained by UnderLying Anatomy) white matter bundle atlas in MNI space.

Usage

```
tracula()
```

Details

This atlas contains major white matter tracts reconstructed from diffusion MRI using FreeSurfer's TRACULA training data. It works with both ggseg (2D slice projections) and ggseg3d (3D tube mesh visualizations).

Value

A ggseg_atlas object with components:

atlas Character. Atlas name ("tracula")

type Character. Atlas type ("tract")

palette Named character vector of colours for each tract

data A ggseg_data_tract object containing:

centerlines List of centerline matrices per tract

sf Simple features data frame for 2D rendering

References

Yendiki A, Panneck P, Srinivasan P, et al. (2011). Automated probabilistic reconstruction of white-matter pathways in health and disease using an atlas of the underlying anatomy. *Frontiers in Neuroinformatics*, 5:23. doi:10.3389/fninf.2011.00023

See Also

`dk()` for cortical parcellation, `aseg()` for subcortical structures, `ggseg_atlas()` for the atlas class constructor

Other `ggseg_atlases`: `aseg()`, `dk()`, `suit()`

Examples

```
tracula()  
plot(tracula())  
atlas_regions(tracula())
```

Index

- * **cerebellar_atlases**
 - suit, [29](#)
- * **cortical_atlases**
 - dk, [18](#)
- * **ggseg_atlases**
 - aseg, [5](#)
 - dk, [18](#)
 - suit, [29](#)
 - tracula, [30](#)
- * **subcortical_atlases**
 - aseg, [5](#)
- * **tract_atlases**
 - tracula, [30](#)

as_brain_atlas (as_ggseg_atlas), [2](#)
as_ggseg_atlas, [2](#)
as_polygon_atlas, [3](#)
as_polygon_atlas(), [4](#)
as_sf_atlas, [4](#)
as_sf_atlas(), [3](#)
aseg, [5](#), [19](#), [30](#), [31](#)
aseg(), [19](#), [30](#), [31](#)
atlas_context_remove
 (atlas_manipulation), [8](#)
atlas_core_add (atlas_manipulation), [8](#)
atlas_geom, [6](#)
atlas_geometry_type, [7](#)
atlas_labels, [8](#)
atlas_manipulation, [8](#)
atlas_meshes, [12](#)
atlas_palette, [12](#)
atlas_polygons, [13](#)
atlas_polygons(), [6](#)
atlas_region_contextual
 (atlas_manipulation), [8](#)
atlas_region_contextual(), [11](#)
atlas_region_keep (atlas_manipulation),
 [8](#)
atlas_region_op (atlas_manipulation), [8](#)
atlas_region_remove
 (atlas_manipulation), [8](#)
atlas_region_rename
 (atlas_manipulation), [8](#)
atlas_regions, [13](#)
atlas_sf, [14](#)
atlas_sf(), [6](#), [13](#)
atlas_type, [15](#)
atlas_vertices, [15](#)
atlas_view_gather (atlas_manipulation),
 [8](#)
atlas_view_gather(), [11](#)
atlas_view_keep (atlas_manipulation), [8](#)
atlas_view_remove (atlas_manipulation),
 [8](#)
atlas_view_remove_region
 (atlas_manipulation), [8](#)
atlas_view_remove_small
 (atlas_manipulation), [8](#)
atlas_view_reorder
 (atlas_manipulation), [8](#)
atlas_views, [16](#)
brain_atlas (ggseg_atlas), [20](#)
brain_data_cortical
 (ggseg_data_cortical), [22](#)
brain_data_subcortical
 (ggseg_data_subcortical), [23](#)
brain_data_tract (ggseg_data_tract), [24](#)
brain_labels (atlas_labels), [8](#)
brain_regions (atlas_regions), [13](#)
brain_views (atlas_views), [16](#)
convert_legacy_brain_atlas, [16](#)
dk, [6](#), [18](#), [30](#), [31](#)
dk(), [6](#), [30](#), [31](#)
get_brain_mesh, [19](#)
get_cerebellar_mesh, [20](#)

`get_cerebellar_mesh()`, 21, 22, 29
`ggseg_atlas`, 20
`ggseg_atlas()`, 6, 19, 25, 30, 31
`ggseg_data_cerebellar`, 21
`ggseg_data_cerebellar()`, 21
`ggseg_data_cortical`, 22
`ggseg_data_cortical()`, 21
`ggseg_data_subcortical`, 23
`ggseg_data_subcortical()`, 21, 22
`ggseg_data_tract`, 24
`ggseg_data_tract()`, 21
`grepl()`, 9

`is_atlas_polygon (atlas_geometry_type)`,
7
`is_atlas_sf (atlas_geometry_type)`, 7
`is_brain_atlas (is_ggseg_atlas)`, 25
`is_cerebellar_atlas (is_ggseg_atlas)`, 25
`is_cortical_atlas (is_ggseg_atlas)`, 25
`is_ggseg3d_atlas`, 26
`is_ggseg_atlas`, 25
`is_subcortical_atlas (is_ggseg_atlas)`,
25
`is_tract_atlas (is_ggseg_atlas)`, 25

`migrate_atlas_files`, 26

`read_atlas_files`, 27
`read_freesurfer_stats`, 28
`read_freesurfer_table`, 28

`sf_to_polygons()`, 21–24
`sfheaders::sf_multipolygon()`, 4
`suit`, 6, 19, 29, 31

`tracula`, 6, 19, 30, 30
`tracula()`, 30

`unify_legacy_atlases`
(`convert_legacy_brain_atlas`),
16